## **Examples of Supports and Accommodations for Toys and Materials**



## **Cause and Effect and Switch-activated Toys**

Cause and Effect:
"When this happens, I expect that to follow..."

Cause and Effect toys and switch-activated toys help children learn that they can cause something to happen. These types of toys can be beneficial for children with motor, vision, hearing, cognitive disabilities, as well as for children with difficulties communicating and attending.



Selection of cause-effect toys should be based on an individual child's abilities and interests.



This switch set-up can be used to encourage choice-making and reinforce the concept of one-to-one correspondence.





Many toys provide varying sensory input. The above example is a toy that *plays* music, activates a fan, and has a vibrating switch.

## **Sensory Toys**

Toys that address sensory needs are multisensory: providing pressure, weight, sound, color, tactile (touch awareness) and hands-on play attributes.



Squishy bags filled with colored gel



Squishy bag filled with foam and alphabet pieces



Weighted lap pads with farm theme



Ribbon push and pull cube